

In the Specification

Please replace the listing of Related Applications on pages 8 and 9 of the specification with the following:

- Application Serial No. 09/731,560 [[_____]], entitled "An Interface and Related Methods for Reducing Source Accesses in a Development System", naming Daniel J. Miller and Eric H. Rudolph as inventors, and bearing attorney docket number MS1-643US;
- Application Serial No. 09/732,084 [[_____]], entitled "A System and Related Interfaces Supporting the Processing of Media Content", naming Daniel J. Miller and Eric H. Rudolph as inventors, and bearing attorney docket number MS1-629US;
- Application Serial No. 09/731,490 [[_____]], entitled "A System and Related Methods for Reducing Source Filter Invocation in a Development Project", naming Daniel J. Miller and Eric H. Rudolph as inventors, and bearing attorney docket number MS1-631US;
- Application Serial No. 09/732,452 [[_____]], entitled "A System and Related Methods for Reducing Memory Requirements of a Media Processing System", naming Daniel J. Miller and Eric H. Rudolph as inventors, and bearing attorney docket number MS1-632US;
- Application Serial No. 09/731,529 [[_____]], entitled "A System and Related Methods for Reducing the Instances of Source Files in a Filter Graph", naming Daniel J. Miller and Eric H. Rudolph as inventors, and bearing attorney docket number MS1-633US;
- Application Serial No. 09/732,087 [[_____]], entitled "An Interface and Related Methods for Dynamically Generating a Filter Graph in a Development System", naming Daniel J. Miller and Eric H. Rudolph as inventors, and bearing attorney docket number MS1-634US;
- U.S. Patent No. 6,611,215 ~~Application Serial No. _____~~, entitled "A System and Related Methods for Processing Audio Content in a Filter Graph", naming Daniel J. Miller and Eric H. Rudolph as inventors, and bearing attorney docket number MS1-639US;
- Application Serial No. 09/732,085 [[_____]], entitled "A System and Methods for Generating an Managing Filter Strings in a

Filter Graph”, naming Daniel J. Miller and Eric H. Rudolph as inventors, and bearing attorney docket number MS1-642US;

Application Serial No. 09/731,491 [[_____]], entitled “Methods and Systems for Processing Media Content”, naming Daniel J. Miller and Eric H. Rudolph as inventors, and bearing attorney docket number MS1-640US;

- Application Serial No. 09/731,563 [[_____]], entitled “Systems for Managing Multiple Inputs and Methods and Systems for Processing Media Content”, naming Daniel J. Miller and Eric H. Rudolph as inventors, and bearing attorney docket number MS1-635US;
- ~~Application Serial No. _____, entitled “Methods and Systems for Implementing Dynamic Properties on Objects that Support Only Static Properties”, naming Daniel J. Miller and David Maymudes as inventors, and bearing attorney docket number MS1-638US;~~
- Application Serial No. 09/732,089 [[_____]], entitled “Methods and Systems for Efficiently Processing Compressed and Uncompressed Media Content”, naming Daniel J. Miller and Eric H. Rudolph as inventors, and bearing attorney docket number MS1-630US;
- Application Serial No. 09/731,581 [[_____]], entitled “Methods and Systems for Effecting Video Transitions Represented By Bitmaps”, naming Daniel J. Miller and David Maymudes as inventors, and bearing attorney docket number MS1-637US;
- Application Serial No. 09/732,372 [[_____]], entitled “Methods and Systems for Mixing Digital Audio Signals”, naming Eric H. Rudolph as inventor, and bearing attorney docket number MS1-636US; and
- Application Serial No. 09/732,086 [[_____]], entitled “Methods and Systems for Processing Multi-media Editing Projects”, naming Eric H. Rudolph as inventor, and bearing attorney docket number MS1-641US.

Please replace the Abstract with the following:

Methods and systems of simulating dynamic properties on computer-implemented objects that do not support dynamic properties are described. In one embodiment, one or more first objects that do not support dynamic properties are provided. One or more second programmable objects are provided and are

1 programmed to effect property value changes on the first objects ~~that do not~~
2 ~~support dynamic properties~~. The programmable objects can be programmed using
3 data structures that, in one embodiment, comprise an array of one or more sets of
4 data structures. Each data structure set is associated with a property whose value
5 is desired to be changed. The data structure set can define a new property value, a
6 time at which the property value is to be changed, and how to effect the property
7 value change. The programmable object(s) is pre-programmed with the data
8 structures and knows when to call the first objects so that they can change their
9 properties. ~~In one embodiment, the programmable objects are employed in the~~
10 ~~context of multi-media project editing software that permits a user to build a~~
11 ~~multi-media project using multiple different digital source streams.~~
